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Digital Logic Design, Spring 2008

Exam 1

March 4, 2008

Instructions:

- Make sure that your exam is not missing any sheets, then write your full name on the front.
- Write your answers in the space provided below the problem. If you make a mess, clearly indicate your final answer.
- The exam has a maximum score of 100 points.
- The problems are of varying difficulty. The point value of each problem is indicated. Pile up the easy points quickly and then come back to the harder problems.
- This exam is CLOSED BOOK. You are only allowed to use the single sheet of notes you made for this exam. Please hand in this sheet along with your test. Good luck!
- Each extra credit is only worth 1 point.

1 (10):
2 (10):
3 (20):
4 (20):
5 (40):
TOTAL (100):

Problem 1. (10 points):

Convert the decimal number -33_{10} into a 7-bit two's complement binary number. Suppose, I converted the 7-bit two's complement binary number into a 10-bit two's complement number. Show both the 7-bit and 10-bit two's complement binary numbers.

$$\begin{array}{rcccccccc} & (64) & (32) & (16) & (8) & (4) & (2) & (1) \\ & 6 & 5 & 4 & 3 & 2 & 1 & 0 \\ & \phi & 1 & \phi & \phi & \phi & \phi & 1 = 33_{10} \\ & \swarrow & & & & & & \\ & 1 & \phi & 1 & 1 & 1 & 1 & \phi \\ + & & & & & & & 1 \\ \hline & 1 & \phi & 1 & 1 & 1 & 1 & 1 = -33_{10} \\ 111 & 1 & \phi & 1 & 1 & 1 & 1 & 1 = -33_{10} \end{array}$$

Problem 2. (10 points):

Convert the following decimal numbers to 4-bit two's complement binary numbers and add them -3_{10} and -5_{10} .

$$\begin{array}{r} \phi\phi 11 = 3_{10} \\ \downarrow \\ 11\phi\phi \\ + \quad 1 \\ \hline 1101 = -3_{10} \end{array}$$

$$\begin{array}{r} \phi 1\phi 1 = 5_{10} \\ \downarrow \\ 1\phi 1\phi \\ + \quad 1 \\ \hline 1\phi 11 = -5_{10} \end{array}$$

$$\begin{array}{r} \quad \quad \quad 111 \\ 1\phi 11 = -5_{10} \\ + 11\phi 1 = -3_{10} \\ \hline 1000 = -8_{10} \quad \checkmark \end{array}$$

Remember two's complement numbers are asymmetrical

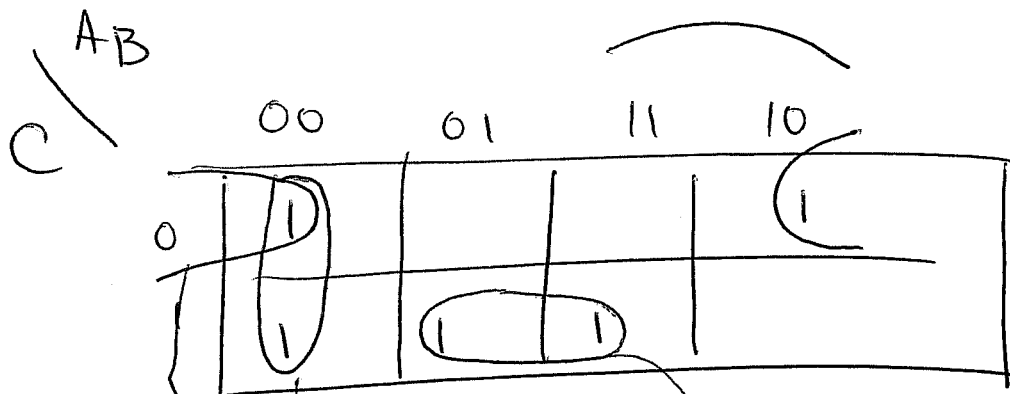
$$[-8, +7]$$

Problem 3. (20 points):

Find a minimal Boolean equation for the function below assuming three inputs A , B , and C , and one output Z .

A	B	C	Z
0	0	0	1
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

Table 1: Problem 3.



$$Z = \overline{B}\overline{C} + \overline{A}\overline{B} + BC$$

also

$$Z = \overline{A}C + \overline{A}\overline{B} + BC$$

Both are
prime
implicants

Problem 4. (20 points):

Suppose, in problem 3, the term for $A = 1, B = 0,$ and $C = 1$ has a don't care output. Repeat problem 3 assuming this new minterm is now a don't care.

C \ AB	00	01	11	10
0	1			1
1	1	1	1	1

$$Z = C + \bar{B}$$

Problem 5. (40 points):

Assume, Sally Expert is a recent OSU graduate and wants to design a finite state machine. You can assume there are no resets for this problem. Assuming one input, X , and one output, Z , design the implementation for the state diagram in Figure 1 using:

1. Using binary encoding
2. Using one-hot encoding

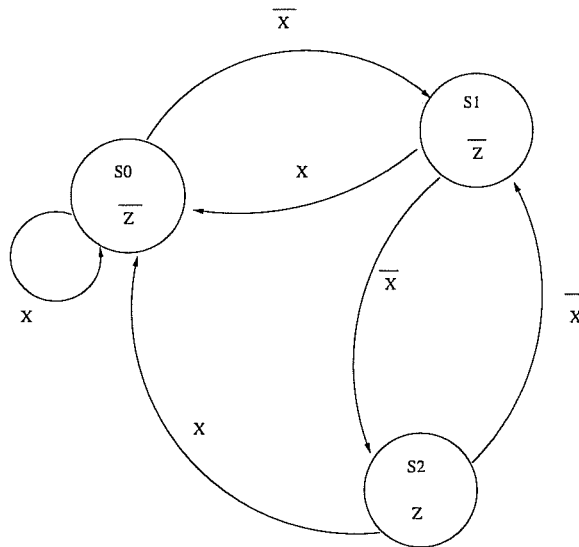


Figure 1: Problem 5.

→ Moore Machine

Output only depends on present state

Current State	Input	Next State	Output
S0	ϕ	S1	\bar{Z}
S ϕ	1	S ϕ	\bar{Z}
S1	ϕ	S2	\bar{Z}
S1	1	S ϕ	\bar{Z}
S2	ϕ	S1	Z
S2	1	S ϕ	Z

Encodings

State	Binary Encoding
S0	00
S1	01
S2	10

State	ONE-hot Encoding
S0	001
S1	010

5. (continued)

Current State		Input X	Next State		Output Z
S ₁	S ₀		S ₁ *	S ₀ *	
φ	φ	φ	φ	1	φ
φ	φ	1	φ	φ	φ
φ	1	φ	1	φ	φ
φ	1	1	φ	φ	φ
1	φ	φ	φ	1	1
1	φ	1	φ	φ	1
1	1	X	φ	φ	φ

I would accept most terms as long as its explained.

← assume some value and explain why.

I chose φφ for S₁* S₀*

so my FSM would go back to Sφ

↳ only 1 minterm

S₁S₀

X	00	01	11	10
0		1		
1				

$$S_1^* = \overline{S_1} S_0 \overline{X}$$

S₁S₀

X	00	01	11	10
0	1			1
1				

$$S_0^* = \overline{S_0} \overline{X}$$

S₁S₀

X	00	01	11	10
0				1
1				

$$Z = S_1 \overline{S_0}$$

5. (continued)

Current State				Input	Next State			Output
S_2	S_1	S_0	X		S_2^*	S_1^*	S_0^*	Z
ϕ	ϕ	1	ϕ	ϕ	ϕ	1	ϕ	ϕ
ϕ	ϕ	1	1	ϕ	ϕ	ϕ	1	ϕ
ϕ	1	ϕ	ϕ	ϕ	1	ϕ	ϕ	ϕ
ϕ	1	ϕ	1	ϕ	ϕ	ϕ	1	ϕ
1	ϕ	ϕ	ϕ	ϕ	ϕ	1	ϕ	1
1	ϕ	ϕ	1	ϕ	ϕ	ϕ	1	1
ϕ	ϕ	ϕ	X	ϕ	X	X	X	X
ϕ	1	1	X	ϕ	X	X	X	X
1	ϕ	1	X	ϕ	X	X	X	X
1	1	ϕ	X	ϕ	X	X	X	X
1	1	1	X	ϕ	X	X	X	X

Chosen for bad States

	$\phi\phi$	$\phi 1$	11	1ϕ
$\phi\phi$	X	1	X	
$\phi 1$	X		X	
11		X	X	X
1ϕ		X	X	X

$$S_2^* = S_1 \cdot \overline{X}$$

Problem 6. (+1 points):

Can you tell me a good but short joke (a funny nice one, please).

Prob 5 (cont)

$S_2 S_1$
 $S_0 X$

	$\phi\phi$	$\phi 1$	11	1ϕ
$\phi\phi$	X		X	1
$\phi 1$	X		X	
11		X	X	X
1ϕ	1	X	X	X

$$S_1^* = \overline{S_1} \cdot \overline{X}$$

$$\text{or} \\ = S_0 \overline{X}$$

$S_2 S_1$
 $S_0 X$

	$\phi\phi$	$\phi 1$	11	1ϕ
$\phi\phi$	X		X	
$\phi 1$	X	1	X	1
11	1	X	X	X
1ϕ		X	X	X

$$S_0^* = X$$

$S_2 S_1$
 $S_0 X$

	$\phi\phi$	$\phi 1$	11	1ϕ
$\phi\phi$	X		X	1
$\phi 1$	X		X	1
11		X	X	X
1ϕ		X	X	X

$$Z = S_2$$

Problem 7. (+1 points):

How many bytes are in a 128-bit word?

$$128 \text{ bits} \cdot \left(\frac{1 \text{ byte}}{8 \text{ bits}} \right) = 16 \text{ bytes}$$